



## 2010 SPRING SLO-PITCH LEAGUE

Wednesday nights Mens

### LEAGUE RULES



1. All 2010 SPN rules in effect with **the following exceptions:**
2. ASA bat rules in effect. Any batter who enters batters box with non-approved bat will be called out and ejected from the game. If another player enters with an illegal bat both that player and the coach will be ejected from the game. One of these logos must be present on the bat. The non-approved bat list is available in the proshop.



3. Time Limits: No new inning after 65 minutes. No last bats to improve +/- . If the home team is ahead and the clock expires while the visiting team is up to bat then the game ends after the third out. If the home team is behind, or the visiting team gains the lead in their turn at bats as the clock expires, the home team will finish their bats to complete the inning.
4. The clock starts at the designated time, teams will play with however many players they have and auto outs will be applied if the teams are shorthanded. Under no circumstances are the auto outs waived even if both teams are short.
5. Tie games remain a tie after 7 complete innings or if the time expires, except for playoffs, International Tie-breaker rule in effect.
6. Metal cleats are not allowed. No jewellery is allowed, including rope necklaces and rubber wristbands.
7. Progressive homerun rule: A team may hit a maximum 2 over the fence home runs more than their opponent, at any time during the game.
8. No bunting allowed.
9. During the regular season teams may pick up players only with the consent of opposing coach. **No pickups will be allowed for playoffs.**
10. Courtesy runners allowed from first base at any time. Each player listed on Lineup may run once.
11. Third strike foul is an out. Foul out to catcher does not need to be '3 feet or over catcher's head. Any perceptible arc that is caught by the catcher is an out.
12. Lead off Rule: Runners may leave base when ball crosses the front of plate or hits ground in front of plate.



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13. Home Plate is live.

14. Line-ups must be submitted to the umpire prior to the game with first and last names of the players, and their jersey numbers if they have one, spares should be listed as well.

15. Scoring Runs: Innings 1 – 5 have a 5 run maximum. Innings 6 & 7 are “open”.

16. Mercy Rule: 12 runs after 5 innings of play

17. A player must play at least 3 regular season games and be on that team's roster to be eligible for the playoffs. **This will be monitored throughout the season.**

18. **THIS IS A NO PROTEST LEAGUE. ALL UMPIRE DECISIONS ARE FINAL.**

***Play Safe and Have Fun!***